



OFFICIAL COMPANION GUIDE UPDATE Autumn 2021

Welcome back again, resident!

This PDF has been in the works for a very long time, and we're glad to finally be able to share it with you. This is the second update PDF for the Animal Crossing™: New Horizons' Official Companion Guide and covers all major additions and updates to the game since summer 2020.

You'll learn all about the new characters introduced during that time, including Luna, Gullivarr and Pascal, all of whom bring unique new features to island life in addition

to their loveable personalities. There are also lots of new Nook Miles Objectives to check out and you can read about the spookiest of all vegetables: the newly introduced Pumpkins that let you celebrate Halloween in style.

While you're browsing through these pages, we're already busy preparing the next PDF, covering everything that the recently released 2.0 Update brought to the game. We can't wait to present all the new features, so stay tuned!

If you don't want to miss future updates and news about Animal Crossing from Nintendo, please don't forget to follow their official Twitter accounts:

Nintendo of America
<https://twitter.com/animalcrossing>

Nintendo UK
https://twitter.com/AC_Isabelle



Miscellaneous Updates

Save Data Transfer

If you ever need to change your Nintendo Switch system but don't want to lose your island, don't panic! You can move your island to a new Nintendo Switch at any time, along with any other players on your island who may want to start over. You can also back up your island's save data if you have a Nintendo Switch Online Membership, just in case anything ever happens to your console and it needs to be replaced.

Best Friends & the NookLink App



Once another player visits your island, Orville will give you the Best Friends List app for your NookPhone. When a player arrives, they'll appear on the "friends" list and the "all" list. You can then press **A** to ask to be Best Friends,

giving them extra privileges when they visit. (...) The app lets you see which friends are online at the moment. You can also do all this from the Nook Link app, which is part of the official Nintendo Switch app that you can download to a real-world smartphone. This requires a Nintendo Switch online membership, and offers a lot of other cool features, such as convenient item organizing and a QR scanner for importing old designs from Animal Crossing: New Leaf and Animal Crossing: Happy Home Designer.

Custom Design Portal

This machine sits in the back right corner of the shop, next to the Custom Design displays.

If you have a Nintendo Switch Online Membership, you can access the portal to get custom designs from players all over the world, as

well as post your own for others to use. Designs will be downloaded to your Custom Design catalog. You can also download the Custom Design Portal to your NookPhone by purchasing it from the Nook Stop for 300 Nook Miles.



amiibo Move-ins

(...) If there isn't enough space on your island for an amiibo resident, you'll have the option to make room for them by asking someone else to leave. Villagers summoned to the campsite via amiibo will let you decide whose house they should occupy, unlike with randomly arriving villagers, so you you'll be able to choose which resident leaves. If you have less than 10 residents but don't have any empty homes they can occupy, then a new resident won't be able to move in. You can also only invite one resident per day using amiibo. To see the full list of compatible amiibo, flip ahead to P.416.

Home Storage

If you find yourself burdened with items that you have no immediate use for but don't want to throw away, the best option you have is to put them in storage. (...)

You can initially store up to 80 items, but this can be upgraded to a whopping 2400 items through home renovations. The final storage upgrade costs 500,000 Bells and can only be accessed after you have fully upgraded your home and paid off all your loans. Tom Nook will also require you to pay this fee up front!



Custom Designs

If you're itching to get creative yourself, then the Custom Designs app has you covered. The app comes with your NookPhone, but the Pro add-on can be unlocked by exchanging 800 Nook Miles at the Nook Stop in Resident Services (after you've unlocked Nook Miles+). The Custom Design Pro Editor+ add-on can be unlocked for 2,000 Nook Miles. This upgrade will give you 50 more slots to use and increase the items you can customise by four.

Museum Expansion

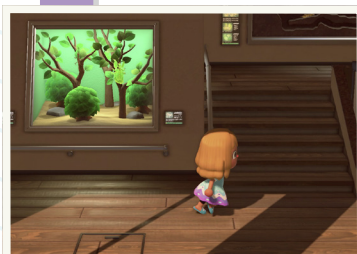
Opening Hours: 24 hours a day

The Art Gallery and Aquarium

Your island's museum has even more potential to display its wonders than ever before. With the Nature Day and Summer Wave updates of 2020, the museum expanded to include an artistry wing on the second floor and the ability to display all new sea creatures that you couldn't catch or see before. Go get collecting!

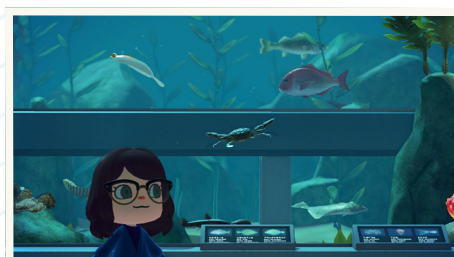
The Insect Rooms

The left wing of the museum is where all of the bugs you've captured will be housed and on display, despite Blathers' aversion to them.



The Art Gallery

Going upstairs will take you to the art gallery. Here you can find all the art pieces you've donated on display. Blathers has even put their real world information on them for you!



The Aquarium

The museum's right wing is dedicated to exhibiting the island's aquatic life. All of the fish and sea creatures you've donated will appear in beautifully arranged tanks here.



The Entrance Hall

Blathers greets you here whenever you enter the museum.



The Fossil Hall

Head downstairs and you'll be transported back to the island's distant past. This exhibit hosts all of the fascinating fossils you have dug up around the island.



Luna

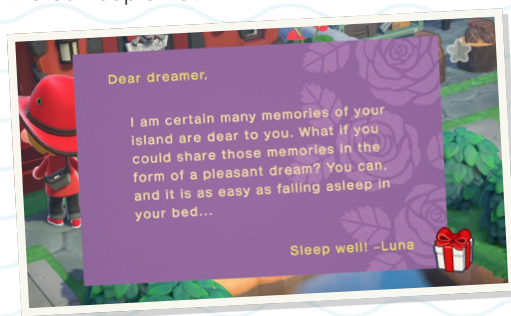


“Forgive me. I have yet to introduce myself. My name is Luna. Think of me as a guide to the library of dreams.”

During your busy days of being Resident Representative you may decide to have a nap. Once you’ve laid on your bed, you’ll encounter **Luna**. Luna exists in the dream realm, where she has access to everybody’s dreams through the library of dreams. While visiting an island in the dream state, Luna will take care of all of your items you have in your pockets. She will also keep a list of all the islands you have previously visited, in case you ever wish to return!



Island Role Visiting Luna in the dream realm will give you the ability to visit other players’ islands without them needing to be there—provided they have uploaded their island to the library of dreams. You can also upload your island too, so that others can visit yours. Don’t worry, anything they do on your island while dreaming won’t affect your real-life island; so no one can cut down your trees or steal your flowers while you’re away!



Dreaming and Dream Addresses

To access the dream realm and Luna, you must read the letter she’ll send you, in which she’ll suggest for you to sleep in your bed. The letter also comes with the item “Luna’s Bed”, though you don’t need to use it to sleep—any bed within your home will do. Once you are on the bed, select the option “Yeah, I want to sleep...”. Make sure you are dressed appropriately, since you cannot enter the dream state if you’re wearing a wand transformation!

To be able to use Luna’s services you must have a Nintendo Switch Online Membership.

Biography

Birthday February 29th

First Appearance Animal Crossing: New Leaf (2012)

Luna made her debut in Animal Crossing: New Leaf as the owner of the Dream Suite; a building that allowed players to visit others’ towns without them needing to be online for the first time in the series. Players could explore the towns to their liking without affecting the real version of it. This was also a way to get patterns from other players!



Sharing Your Dream Island

Before you decide to upload your island to the library, make sure you are happy with every aspect of it—and that there's nothing you wouldn't want people to see—because Luna will take a copy of your island exactly as it is at the time you upload it. This includes the time of day, the weather, the interior of houses and buildings, bulletin board messages and even your name and passport details!

Once you're entirely happy with everything, when Luna asks if she may be of assistance, select the option "I'd like to share a dream". A copy of your island will be uploaded to the internet and you will receive a Dream Address, a 12-digit code that begins with DA. Don't panic about remembering this code, as you'll be able to find it on your island map and your passport. You can then share this code with anybody you want!



If you decide to give your island a complete makeover or adjust some areas, you can update your island by visiting Luna and speaking with her again. You can only upload your island once a day!

Changed your mind on wanting to share your island? That's okay! You can stop sharing your dream at any time by visiting Luna and selecting the option "About the dream I shared..." and then "Adjust Dream Address privacy". From here you can make your Dream Address private so that it will no longer show on your passport or map. If you change your mind again, you can follow these steps to make it public once more. You can also delete it entirely by selecting "Delete the dream".

Visiting Dream Islands

There are two ways to visit other players' dream islands: use their Dream Address, or visit a randomly selected island. If you have a Dream Address of an island you want to visit, simply speak to Luna and select "I want to dream" and then "Search by Dream Address". Input the Dream Address and Luna will confirm that it's correct. Once you agree, you'll be sent to the dream island that you chose!

If you don't have a Dream Address then you can visit a random island! Speak to Luna just as before, but instead select "Surprise me!". This will take you to a random island that someone has uploaded to the dream library. This can be a fun option if you are looking for some inspiration for your own island, and who knows what you may find?

When visiting a dream island you won't be able to use any of the items you had in your inventory. You also can't learn DIY recipes, catalog items or harvest fruit. At Resident Services, you'll find a Custom Design Portal, where you can save any of the host's designs to your NookPhone. Shops and the campsite won't be accessible, but you can explore their museum. Hosts can also leave tools out for you to use if parts of their island are inaccessible. If you put your wetsuit on before you sleep, you'll be able to swim and dive on their island too. Speak to any of the player characters on the island and they will tell you their unique slogan from their passport.

Once you've visited a dream island, Luna will save it to a list so that you can go back at any time. When speaking to her, select the option "Revisit a dream"—this will take you to the list of islands you've previously visited. Here you can also favorite the ones you like most!

Reporting A Dream

Unfortunately, sometimes people don't always put the nicest or friendliest things on their islands. If you see something on an island that you think is breaking the rules then you can report the island. Speaking to Luna, select the option "Report dream" or press the - button and select "Report". Here you'll be given 8 options to report the dream: Advertising, Violent Content, Hateful/Bullying, Inappropriate/Harmful, Exposing Personal Info, Sexually Explicit, Cheating and Other. Selecting "Other" will allow you to give more information on the type of violation. You will then be asked to give a reason, but doing so is not required. Once a dream has been reported, you'll be sent back to your own bed.

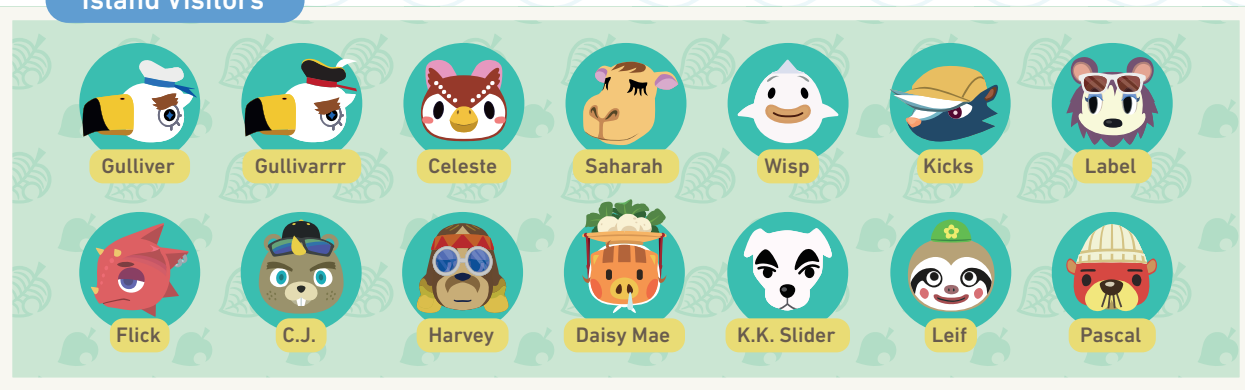


Island Visitors

As you enjoy day-to-day life on your island, visiting characters will sometimes travel from near and far just to check the place out. They can't be found on your island at all times, so make sure to talk with them when they do visit, as they may have something useful or interesting for you to do. Except for Pascal, Harvey and Celeste, only one visiting character can appear at a time, so if you see one, you won't be seeing another that day. You'll want to make sure to meet each of these characters, since they all have something unique to offer that's bound to enrich your island experience!



Island Visitors



Visitor Rotation Every week you can expect scheduled visits from certain characters. Get used to seeing these special visitors around the island—they're sure to provide some useful wares or interesting quests for you to participate in. Note that, other than K.K. Slider and Daisy, none of the visitors

are guaranteed to show up every week, but those who miss a week have a higher chance to appear the week after.

Name	Prerequisite	Visiting Times
Mabel	Nook's Cranny is built	All week; 5AM - 10PM, but is removed from rotation when shop is built
Gulliver	Blathers' arrival has been announced	Weekdays; 5AM - 5AM next day, providing Gullivarrr hasn't visited the day before
Gullivarrr	After buying your first wetsuit	Weekdays; 5AM - 5AM next day, providing Gulliver hasn't visited the day before
Celeste	After the museum is built, on a night with a chance of a meteor shower and K.K. is not visiting	All week; 7PM - 4AM next day
Saharah	Home is upgraded from a tent to a house	All week; 5AM - Midnight
Wisp	Unlocked from the beginning	All week; 8PM - 5AM next day

* Will show up on Fridays if an event is taking place on a Saturday.

Name	Prerequisite	Visiting Times
Kicks	Able Sisters tailor shop is built	Weekdays; 5AM - 10PM
Label	Able Sisters tailor shop is built	Weekdays; 5AM - Midnight
Flick	Resident Services is upgraded	Weekdays; 5AM - 5AM next day
C.J.	Resident Services is upgraded	Weekdays; 5AM - 5AM next day
Harvey	Once the "three new houses" quest is completed	All week; 5AM - 5AM next day, but only visits once per resident
Daisy Mae	Nook's Cranny is built	Sundays; 5AM - 12PM
K.K. Slider	Available after K.K.'s first concert	Saturdays*; All day, but only sings from 6PM to Midnight
Leif	The game must be updated to at least version 1.2.0	Weekdays; 5AM - 10PM
Pascal	After catching your first scallop	All week; All day



Gullivarr

“Make sure there’s room in your pockets before ye hunt, else you’ll be blunderin’ yer plunderin’!”



Island Role To help Gullivarr get back to his pirate crew you’ll need to do some deep sea diving. Equip your wetsuit and jump into the ocean to start your search. The communicator looks like a NookPhone, but you’re not going to be able to see that from above, so keep your eye out for a small, unmoving shadow. Once spotted, dive to see if your search is a success! If you’re unsuccessful, just keep trying; it’s definitely down there.

Once you’ve found it, return it to Gullivarr, who will offer you a reward for helping him get back to his crew. The reward can be any item from the Pirate furniture and clothing sets and will appear in your mailbox the next day, once Gullivarr is back aboard his ship.

Once you’ve bought yourself a wetsuit, you may notice a new gull washed up on your shore. Although this may look like Gulliver—don’t be fooled—this is the pirate, **Gullivarr**! You can tell by the dark rings around his eyes and his distinctive pirate accent. You can find him sleeping on the beach from 5AM until 5AM the next day. Unfortunately, he’s been thrown overboard from his ship and has no way to contact his crew, because his communicator is still in the ocean!

Pirate Furniture and Clothing

<input type="checkbox"/> pirate bandana	<input type="checkbox"/> pirate barrel	<input type="checkbox"/> pirate beard
<input type="checkbox"/> pirate boots	<input type="checkbox"/> pirate dress	<input type="checkbox"/> pirate eye patch
<input type="checkbox"/> pirate floor	<input type="checkbox"/> pirate hat	<input type="checkbox"/> pirate outfit
<input type="checkbox"/> pirate pants	<input type="checkbox"/> pirate rug	<input type="checkbox"/> pirate sea captain coat
<input type="checkbox"/> pirate treasure crown	<input type="checkbox"/> pirate treasure robe	<input type="checkbox"/> pirate wall
<input type="checkbox"/> pirate-ship cannon	<input type="checkbox"/> pirate-ship helm	<input type="checkbox"/> pirate-treasure chest
<input type="checkbox"/> sideways pirate barrel		

Biography

Birthday Unknown

First Appearance Animal Crossing: New Horizons (2020)

Animal Crossing: New Horizons might be the first time our pirate friend has shown up, but he’ll definitely make his marrk! Just like Gulliver, Gullivarr gets to many locations on his pirate ship that players may recognize from other franchises, such as Keelhaul Key from Paper Mario: The Thousand Year Door.



Pascal

“Anyone who tells you to get your ducks in a row has never met a duck. Maaan, they do not follow directions.”



You might find a scallop while diving in the ocean, which may in turn get **Pascal's** attention. Pascal will offer a trade for your delicious sea creature, but he'll only show up once a day, as he isn't greedy. He will only offer to trade if your scallop takes up a free space in your inventory (he doesn't want to deprive you of your delicacies).



Island Role In exchange for your scallops, Pascal will offer up DIY recipes for the Mermaid furniture set and Mermaid clothing, as well as accessories and pearls. The pearls are required to build the DIY recipes, so it's worth trying to find at least one scallop a day if you can!

Pascal shows up once per player, so if you have multiple people on the island, each of them will get the chance to encounter Pascal per day. If you decide to keep your scallops to yourself, he may reappear the next time you catch one to ask again.

Mermaid DIY Recipes and Clothing

<input type="checkbox"/> mermaid bed	<input type="checkbox"/> mermaid chair	<input type="checkbox"/> mermaid closet
<input type="checkbox"/> mermaid dresser	<input type="checkbox"/> mermaid fence	<input type="checkbox"/> mermaid fishy dress
<input type="checkbox"/> mermaid flooring	<input type="checkbox"/> mermaid lamp	<input type="checkbox"/> mermaid princess dress
<input type="checkbox"/> mermaid rug	<input type="checkbox"/> mermaid screen	<input type="checkbox"/> mermaid shelf
<input type="checkbox"/> mermaid shoes	<input type="checkbox"/> mermaid sofa	<input type="checkbox"/> mermaid table
<input type="checkbox"/> mermaid tiara	<input type="checkbox"/> mermaid vanity	<input type="checkbox"/> mermaid wall
<input type="checkbox"/> mermaid wall clock		

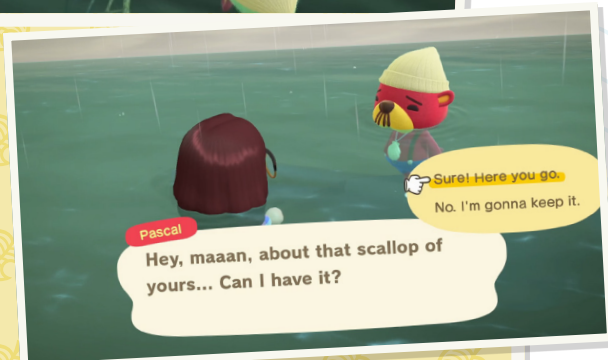


Biography

Birthday July 19th

First Appearance Animal Crossing: Wild World (2005)

Pascal first floated up player's rivers in Animal Crossing: Wild World, where he would give ship-themed furniture in exchange for listening to his thoughts. His love for scallops started here, and he could even give you a Golden Axe for one. In Animal Crossing: City Folk, his role was much the same, but he no longer gave the Golden Axe. In Animal Crossing: New Leaf, instead of showing up on shore, he would pop up behind the player when they were diving if he sniffed out a scallop.



Nook Miles Objectives

New Objectives



Deep Dive

Collect a certain number of sea creatures (→ P.194)

	Keywords unlocked	Target	Reward
1	Midsummer • Swimmer	5	300
2	Bodyboardin' • Beachcomber	50	500
3	Aquatic • Jetsam	250	1000
4	Splashy • Winner	1000	2000
5	Deep-Sea • Monster	2500	3000



Underwater Understudy

Collect a certain number of unique sea creatures (→ P.194)

	Keywords unlocked	Target	Reward
1	Cerulean • Diver	5	300
2	Fresh • Ingredient	10	500
3	Surfing • Pa/Ma	20	1000
4	Waterlogged • Seaweed	30	2000
5	Seaside • Darling/Honey	40	3000



Shrubby Hubbubbery

Plant a certain number of shrubs (→ P.173)

	Keywords unlocked	Target	Reward
1	Verdant • Wonder	1	300
2	Unrestrained • Sentinel	5	500
3	Surprising • Snake	20	1000



Faked Out!

Attempt to donate a fake piece of artwork to the museum

	Keywords unlocked	Target	Reward
1	Plausible • Fake	1	500



True Patron of the Arts

Buy a certain number of artwork (→ P.42)

	Keywords unlocked	Target	Reward
1	Shady • Seller	1	300
2	Discerning • Aficionado	10	500
3	Bold • Artistic Statement	20	1000



You Otter Know

Give scallops to Pascal a certain number of times (→ P.79)

	Keywords unlocked	Target	Reward
1	Kind • Cynic	1	300
2	Hungry • Philosopher	10	500
3	Oceanic • Existentialist	20	1000

Fruit & Vegetables

New Vegetables

Pumpkins

Pumpkins are vegetables that can be grown around your island. They don't need a specific terrain to flourish, so feel free to put them anywhere. There are four different colors of pumpkin: orange, yellow, green and white. Once they're grown, you can sell them for 350 Bells each or keep them as ingredients for specific DIY recipes at the spookiest time of year. You can purchase pumpkin starts from Leif at any time of the year, or at Nook's Cranny specifically in October. Leif sells pumpkins for half the price of Nook's Cranny during this month!



It takes four days to fully grow a pumpkin. Pumpkin starts will select a random color when planted, but once you have a fully-grown pumpkin, you can plant one of a specific color, like you would with fruit, to guarantee another batch of that color. Orange is the most common color, while green is the rarest.

Watering Pumpkins

Each start will grow a maximum of three pumpkins. You can control how many pumpkins each start will grow by monitoring how often you water them:

Days	Pumpkins
0	1
1	2
2 or more	3

Pumpkins will regrow after they have been harvested, so you don't need to worry about re-planting them every time.



Sea Creatures

If you purchase a wetsuit from Nook's Cranny or the Nook Stop, you'll be able to swim in the ocean! Simply put the wetsuit on (it will go over your normal clothes) and head to your nearest beach. Walk into the ocean to start swimming, or look for a stone platform (or your island's pier) to dive off, by running and pressing **A**! Once in the water, point the analog stick in the direction you wish to



go and press the **A** button to push yourself forward—tapping it will make you swim faster!

Diving

While swimming you may spot some bubbles popping up from below. Pressing **Y** will allow you to dive under, to visit the ocean depths. Continue to swim under the water to follow the shadows of sea creatures—but be careful—you'll need to come up for air every so often! Once you've collected a sea creature, you'll be able to donate it to Blathers in

the museum, or use it to decorate your island. Sea creatures have five different shadow types: Extra Small (XS), Small (S), Medium (M), Large (L) and Extra Large (XL) and are seasonal just like fish and bugs, so make sure to keep checking each month for something new.

Sea Creature List

Name	Price	Unlock	Size	Speed
Abalone	2000	20	M	Medium steady movements
Acorn Barnacle	600	0	XS	Stationary
Chambered Nautilus	1800	20	M	Slow moving
Dungeness Crab	1900	20	M	Medium steady movements
Firefly Squid	1400	0	XS	Slow moving
Flatworm	700	0	XS	Slow moving
Gazami Crab	2200	20	M	Medium lunges
Giant Isopod	12000	80	M	Quick lunges
Gigas Giant Clam	15000	80	XL	Quick lunges
Horseshoe Crab	2500	20	M	Quick lunges
Lobster	4500	40	L	Quick moving
Mantis Shrimp	2500	20	S	Quick lunges
Moon Jellyfish	600	0	S	Slow steady movements
Mussel	1500	0	S	Slow steady movements
Octopus	1200	0	M	Medium lunges
Oyster	1100	0	S	Medium lunges
Pearl Oyster	2800	20	S	Medium lunges
Red King Crab	8000	80	L	Quick moving
Scallop	1200	5	M	Slow lunges
Sea Anemone	500	0	L	Stationary

PRICE This shows how much you'll get when selling the bug to Timmy and Tommy.
UNLOCK Some sea creatures will only appear once a certain number of others have been caught. This tells you how many you'll need to have caught.

Name	Price	Unlock	Size	Speed
Sea Cucumber	500	0	M	Slow steady movements
Sea Grapes	900	0	S	Stationary
Sea Pig	10000	80	S	Quick lunges
Sea Pineapple	1500	0	S	Slow lunges
Sea Slug	600	0	XS	Slow steady movements
Sea Star	500	0	S	Slow lunges
Sea Urchin	1700	0	S	Slow steady movements
Seaweed	600	0	L	Stationary
Slate Pencil Urchin	2000	20	M	Medium steady movements
Snow Crab	6000	40	L	Quick lunges
Spider Crab	12000	80	XL	Quick moving
Spiny Lobster	5000	40	L	Quick moving
Spotted Garden Eel	1100	0	S	Slow steady movements
Sweet Shrimp	1400	0	S	Slow moving
Tiger Prawn	3000	20	S	Medium steady movements
Turban Shell	1000	0	S	Slow moving
Umbrella Octopus	6000	40	S	Quick lunges
Vampire Squid	10000	80	M	Quick lunges
Venus' Flower Basket	5000	40	M	Quick lunges
Whelk	1000	0	S	Slow steady movements

SIZE Shows the size of the sea creature's shadow in a range from XS to XL.
SPEED Describes the sea creature's movement speed.

Sea Creature Occurrences

These pages list all sea creatures and reveal useful information about each of them. You'll find out their shadow sizes, their movement speed and more. The huge chart below shows exactly when you can expect to find each sea creature by displaying the times of day they'll appear at during each month.

LEGEND

- A Morning (4AM - 9AM)
- B Daytime (9AM - 4PM)
- C Evening (4PM - 9PM)
- D Night (9PM - 4AM)

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Wonderful Events

Throughout the course of the year, some real-world holidays may happen in-game. Some examples of these include: Countdown (New Year's Eve), Bunny Day (Easter), Halloween and Toy Day (Christmas). For these events to occur, your game may need to update to the latest version for Tom Nook and Isabelle to be able to prepare things. Other events can take place as well, but may not be guaranteed every single year. You'll receive notice of these events from the bulletin board in the plaza.

Special characters may even show up to celebrate with you! On top of that, these characters may come with event-specific DIY recipes that you can create for yourself using some of the special or seasonal materials you've collected. The gifts, recipes and activities offered during events could change with each year, so be sure to collect everything while you can! Villagers will take part in the festive activities as well, so make sure speak to them too!

It's a good idea to check the Nook Stop frequently to see if there are any new items for some smaller real-world events that take place.

Bunny Day



Nature Day



Wedding Season



One example: Countdown

Countdown is an event that will happen every year on December 31st. A brand new year can be quite a big event in the real world, and it'll be celebrated accordingly on your island. Resident Services will close so Tom Nook and Isabelle can set up their display outside. Don't worry—other buildings in town will still operate per their usual hours.



The New Year's Hat is available in four colors, and collectors should consider buying each one, since they're only available once a year!

The pair can be seen wearing tuxedos and party hats—very chic. You will also notice a big countdown clock outside, just waiting for 12AM. Speak to Tom Nook and he will give you a Party Popper, a great way to kick off celebrations with a bang. When you talk with Isabelle, she will give you a Light Stick! For even more festive goodies, speak with Tom Nook again and you'll have the option to buy a New Year's Hat for 500 Bells and a set of five Party Poppers for 300 Bells. The New Year's Hat is available in four colors: yellow, pink, green and aqua.

When one hour remains until the New Year, all of your island's residents will gather in the plaza to wait for the fireworks display. When there are less than five minutes to go, your residents will get their own Light Sticks out. What a colorful display! The clock will then begin to count down. Once it hits zero, Happy New Years! The fireworks show will begin and last until 2AM on January 1st. Be sure to talk with your fellow residents to celebrate the new year with them.